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[Mastering Visual Studio .NET Visual Studio Tools for Office Professional Visual Studio 2013 Professional Visual Studio 2012 Professional Visual Studio 2017 Professional Visual Studio Extensibility Rapid C# Windows Development: Visual Studio 2005, SQL Server 2005, and LBLGen Pro Professional Visual Studio 2015 Visual Studio 2010 and .NET 4 Six-in-One Microsoft Visual Studio 2015 Unleashed Visual Studio Code Sams Teach Yourself Visual Studio .NET 2003 in 21 Days Programming in Visual Basic 2010 ASP.NET 3.5 Enterprise Application Development with Visual Studio 2008 Professional Refactoring in Visual Basic Visual Studio Code Distilled Professional Visual Basic 2010 and .NET 4 Visual Basic 2008 Programming Black Book, Platinum Edition \(With Cd\) Mastering Visual Basic .NET Microsoft Visual C#: An Introduction to Object-Oriented Programming Microsoft Visual Basic 2013 Step by Step Practical .NET2 and C#2 Visual Studio Condensed Stephens' Visual Basic Programming 24-Hour Trainer C# 11 and .NET 7 – Modern Cross-Platform Development Fundamentals Essential Docker for ASP.NET Core MVC Microsoft SharePoint 2010 Development with Visual Studio 2010 Expert Cookbook ASP.NET MVC 4 and the Web API Pro Visual Studio 2005 Team System Professional SharePoint 2013 Development Professional SharePoint 2013 Development eBook and SharePoint-videos.com Bundle Programming Visual Basic 2008 Stephens' C# Programming with Visual Studio 2010 24-Hour Trainer Professional ASP.NET 4.5 in C# and VB ASP.NET 2.0 All-In-One Desk Reference For Dummies Using Microsoft Visual Studio Professional ASP.NET 2.0 ASP.NET Web API 2: Building a REST Service from Start to Finish Professional Web Parts and Custom Controls with ASP.NET 2.0 Beginning C++ Game Programming](#)

Provides information on the features and functions of ASP.NET 2.0, covering such topics as Web server controls, working with Master Pages, themes and skins, data binding, working with XML, and caching. Covers the key components of Visual Studio .NET and the .NET architecture, covering topics such as Windows Forms, data-driven applications, Crystal Reports, Visual SourceSafe, and the Application Center Test tool. Visual Studio Tools for Office is both the first and the definitive book on VSTO 2005 programming, written by the inventors of the technology. VSTO is a set of tools that allows professional developers to use the full power of Visual Studio .NET and the .NET Framework to put code behind Excel 2003, Word 2003, Outlook 2003, and InfoPath 2003. VSTO provides functionality never before available to the Office developer: data binding and data/view separation, design-time views of Excel and Word documents inside Visual Studio, rich support for Windows Forms controls in a document, the ability to create custom Office task panes, server-side programming support against Office, and much more. Carter and Lippert cover their subject matter with deft insight into the needs of .NET developers learning VSTO. This book Explains the architecture of Microsoft Office programming and introduces the object models Teaches the three basic patterns of Office solutions: Office automation executables, Office add-ins, and code behind a document Explores the ways of customizing Excel, Word, Outlook, and InfoPath, and plumbs the depths of programming with their events and object models Introduces the VSTO programming model Teaches how to use Windows Forms in VSTO and how to work with the Actions Pane Delves into VSTO data programming and server data scenarios Explores .NET code security and VSTO deployment Visual Studio 2013 is one of the most sophisticated integrated development environments in the world today. With hundreds of features and several different editions available, it can be hard to learn your way around, and hard to know whether you're using it to its full potential. Visual Studio Condensed gives you a quick and systematic guide to the features that matter most, tagged clearly according to their availability. The book starts by familiarizing you with the main features of Visual Studio and how to configure the user interface depending on your needs. You'll then dive into each key developer tool in turn, starting with the editor window and going through the navigation pane, documentation, and the NuGet package manager. Debugging is a difficult skill to master with a range of approaches and tools at your disposal, so you'll see how to make best use of breakpoints, the debugging windows, tracing and managed memory analysis, as well as tips and tricks on advanced debugging techniques that can make a real difference to your productivity. Visual Studio 2013 comes with sophisticated code improvement tools. You can visualize relationships in your code with the Code Map feature, find duplicated code to maximize your code reuse, and use Visual Studio's inbuilt list of metrics to figure out just how healthy your code is and how difficult or easy it will be to maintain. Testing is also made easy with unit testing and web performance tests as well as a Test Manager to organize your tests into test plans and suites. The final chapters of the book cover team work with Team Foundation Server, framework-specific features, and how to build your own Visual Studio extensions. Visual Studio Condensed is the ideal manual for busy developers who just want to get on with what matters: writing code. Whether you're new to Visual Studio or brushing up on the latest features, this book will get you up to speed in no time. Your hands-on guide to Visual Basic fundamentals Expand your expertise—and teach yourself the fundamentals of Microsoft Visual Basic 2013. If you have previous programming experience but are new to Visual Basic 2013, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Master essential Visual Basic programming techniques Begin building apps for Windows Store, Windows Phone 8, and ASP.NET Design apps using XAML markup, touch input, and live tiles Tackle advanced language concepts, such as polymorphism Manage data sources including XML documents and web data Create a Windows Phone 8 app that manages key lifecycle events Unique book-and-DVD package for novice Visual Basic programmers Start from scratch, and even if you don't know a thing about Visual Basic, you soon will with this thorough introduction to Visual Basic programming. Using easy-to-follow lessons and step-by-step instruction, this practical book teaches you concepts and hands-on techniques, then reinforces your learning with video screencasts and supplemental materials. Follow the exercises, then access the Try It section on the DVD, and watch as well-known VB authority and author Rod Stephens works through programming problems. Introduces Visual Basic programming to beginning programmers; no prior experience is necessary Covers Visual Basic programming concepts and techniques, as well as the Visual Studio development environment Provides a series of easy-to-follow lessons, supplemented by instructional video on DVD Offers expert instruction from well-known VB authority and author Rod Stephens, who also provides supplemental instruction on the DVD, where he works through a series of Try It problems and demonstrates effective solutions Stephens' Visual Basic Programming 24-Hour Trainer is an exceptional book-and-DVD package that will have you programming in Visual Basic in no time. Note: As part of the print version of this title, video lessons are included on DVD. For e-book versions, video lessons can be accessed at wrox.com using a link provided in the interior of the e-book. Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from [informit.com/title/9780672337369](http://informit.com/title/9780672337369) as they become available. Develop the strong programming skills needed for professional success with Farrell's MICROSOFT VISUAL C# 2017: AN INTRODUCTION TO OBJECT-ORIENTED PROGRAMMING, 7E. Approachable examples and a clear, straightforward style help readers build a solid understanding of both structured and object-oriented programming concepts. You Users master critical principles and techniques that easily transfer to other programming languages. This new edition incorporates the most recent versions of both C# and Visual Studio 2017 to ensure readers have the contemporary skills required in business today. Short You Do It hands-on features and a variety of new debugging exercises, programming exercises, and running case studies help users prepare for success in today's programming environment. Discover the latest tools and expertise for programming success in this new edition. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. Provides information on managing and modifying code using refactoring tools and features. Expert guidance on using Visual Studio Code for editing and debugging your web development projects Visual Studio Code, a free, open source, cross-compatible source code editor, is one of the most popular choices for web developers. It is fast, lightweight, customizable, and contains built-in support for JavaScript, Typescript, and Node.js extensions for other languages, including C++, Python, and PHP. Features such as debugging capability, embedded Git control, syntax highlighting, code snippets, and IntelliSense intelligent code completion support—several of which set it apart from the competition—help make Visual Studio Code an impressive, out-of-the-box solution. Visual Studio Code: End-to-End Editing and Debugging Tools for Web Developers helps readers to become familiar with and productive in Visual Studio Code. This up-to-date guide covers all of the essential components of the software, including the editing features of the workspace, advanced functionality such as code refactoring and key binding, and integration with Grunt, Gulp, NPM, and other external tools. New users, experienced developers, and those considering moving from another developer tool will benefit from this book's detailed, yet easy-to-follow information on Visual Studio Code. This book: Teaches readers how to use Visual Studio Code to do full-stack development Explains the steps to install Visual Studio Code on Windows, Mac and Linux platforms Provides a foundation for non-users considering moving to Visual Studio Code Helps current users expand their knowledge of the tool and its available extensions Describes how to open a .NET Core project and get end-to-end execution and debugging functionality Visual Studio Code: End-to-End Editing and Debugging Tools for Web Developers is an invaluable guide for both professional and hobbyist web developers seeking immediately-useful information on Visual Studio Code. Intermediate and advanced coverage of Visual Basic 2010 and .NET 4 for professional developers If you've already covered the basics and want to dive deep into VB and .NET topics that professional programmers use most, this is your book. You'll find a quick review of introductory topics-always helpful-before the author team of experts moves you quickly into such topics as data access with ADO.NET, Language Integrated Query (LINQ), security, ASP.NET web programming with Visual Basic, Windows workflow, threading, and more. You'll explore all the new features of Visual Basic 2010 as well as all the essential functions that you need, including .NET features such as LINQ to SQL, LINQ to XML, WCF, and more. Plus, you'll examine exception handling and debugging, Visual Studio features, and ASP.NET web programming. Expert author team helps you master the tools and techniques you need most for professional programming Reviews why Visual Basic 2010 will be synonymous with writing code in Visual Studio 2010 Focuses on .NET features such as LINQ, LINQ to SQL, LINQ to XML, WPF, workflow, and more Discusses exception handling and debugging, data access with ADO.NET, Visual Studio features for Visual Basic developers, Windows programming with Windows Forms, ASP.NET web programming with VB, communication interfaces, Windows workflow, and threading This Wrox guide presents you with updated coverage on topics you need to know now. Comprehensive guide to Visual Studio 2013 Visual Studio is your essential tool for Windows programming. Visual Studio 2013 features important updates to the user interface and to productivity. In Professional Visual Studio 2013, author, Microsoft Certified Trainer, and Microsoft Visual C# MVP Bruce Johnson brings three decades of industry experience to guide you through the update, and he doesn't just gloss over the basics. With his unique IDE-centric approach, he steers into the nooks and crannies to help you use Visual Studio 2013 to its maximum potential. Choose from more theme options, check out the new icons, and make your settings portable Step up your workflow with hover colors, auto brace completion, peek, and CodeLens Code ASP.NET faster than ever with new shortcuts Get acquainted with the new SharePoint 2013 environment Find your way around the new XAML editor for Windows Store apps Visual Studio 2013 includes better support for advanced debugging techniques, vast improvements to the visual database tools, and new support for UI testing for Windows Store apps. This update is the key to smoother, quicker programming, and Professional Visual Studio 2013 is your map to everything inside. Skip the basics and delve right into Visual Studio 2017 advanced features and tools Professional Visual Studio 2017 is the industry-favorite guide to getting the most out of Microsoft's primary programming technology. From touring the new UI to exploiting advanced functionality, this book is designed to help professional developers become more productive. A unique IDE-centric approach provides a clear path through the typical workflow while exploring the nooks and crannies that can make your job easier. Visual Studio 2017 includes a host of features aimed at improving developer productivity and UI, and this book covers them all with clear explanation, new figures, and expert insight. Whether you're new to VS or just upgrading, this all-inclusive guide is an essential resource to keep within arm's reach. Visual Studio 2017 fixes the crucial issues that kept professionals from adopting VS 2015, and includes new features and tools that streamline the developer's job. This book provides the straightforward answers you need so you can get up to speed quickly and get back to work. Master the core functionality of Visual Studio 2017 Dig into the tools that make writing code easier Tailor the environment to your workflow, not the other way around Work your way through configuration, debugging, building, deployment, customizing, and more Microsoft is changing their release cadence—it's only been about two years since the last release—so developers need to quickly get a handle on new tools and features if they hope to remain productive. The 2017 release is designed specifically to help you get more done, in less time, with greater accuracy and attention to detail. If you're ready to get acquainted, Professional Visual Studio 2017 is your ideal guide. Find out how to use Docker in your ASP.NET Core MVC applications, and how containers make it easier to develop, deploy and manage those applications in production environments. Packed with examples and practical demonstrations, this book will help you deploy even large-scale, cross-platform web applications from development into production. Best-selling author Adam Freeman takes you on a whirlwind tour of Docker, from creating a consistent development environment for your team to deploying a project and scaling it up in production. By the end of the book, you will have a solid understanding of what Docker does, how it does it and why it is useful when developing and deploying ASP.NET Core MVC applications. What You Will Learn Gain a solid understanding of Docker: what it is, and why you should be using it for your ASP.NET Core MVC applications Use Docker to create a development platform for ASP.NET Core MVC so that applications behave consistently across development and production Use Docker to test, deploy and manage ASP.NET Core MVC containers Use Docker Swarms to scale up applications to cope with large workloads Who This Book Is For ASP.NET Core MVC developers who want to use Docker to containerize and manage their applications Visual Studio is a development IDE created by Microsoft to enable easier development for Microsoft programming languages as well as development technologies. It has been the most popular IDE for working with Microsoft development products for the past 10 years. Extensibility is a key feature of Visual Studio. There have not been many books written on this aspect of Visual Studio. Visual Studio Extensibility (VSX) can be considered a hard topic to learn for many developers in comparison with most .NET related topics. Also, its APIs are very complex and not very well written. Some may refer to these APIs as “dirty” because they do not have good structure, naming convention, or consistency. Visual Studio is now 10 years old. It was created during the COM days for COM programming but later

migrated to .NET. However, Visual Studio still relies heavily on COM programming. It was revamped when moving to the .NET platform but still contains its COM nature; this fact is what makes it harder for .NET developers to work with VSX. Because it is an older product built on two technologies, it has produced inconsistency in code. Although there are problems with the current version of VSX, the future looks bright for it. The many different teams working on the software have been moved into one umbrella group known as the Visual Studio Ecosystem team. Throughout the past 10 years Visual Studio has continued to grow and new extensibility features have been added. Learning all of the options with their different purposes and implementations is not easy. Many extensibility features are broad topics such as add-ins, macros, and the new domain-specific language tools in Visual Studio. Learning these topics can be difficult because they are not closely related to general .NET programming topics. This book is for .NET developers who are interested in extending Visual Studio as their development tool. In order to understand the book you must know the following material well: Object-oriented programming (OOP), the .NET Framework and .NET programming, C# or Visual Basic languages, some familiarity with C++, some familiarity with XML and its related topics, and Visual Studio structure and usage. A familiarity with COM programming and different .NET technologies is helpful. The aims of this book are to: Provide an overview of all aspects of VSX Enable readers to know where/when to use extensibility Familiarize readers with VS Extensibility in detail Show readers the first steps and let them learn through their own experiences Use examples, sample code, and case studies to demonstrate things in such a way that helps readers understand the concepts Avoid bothering readers with long discussions and useless code samples In order to use this book, and get the most out of it, there are some technical requirements. You must have the following two packages installed on your machine to be able to read/understand the chapters and test code samples: Visual Studio 2008 Team System Edition (or other commercial editions) Visual Studio 2008 SDK 1.0 (or its newer versions) You will need to buy Visual Studio 2008 to register for an evaluation version. The Free Express editions of Visual Studio do not support the extensibility options. The Visual Studio SDK is needed in order to read some of the chapters in the book and can be downloaded as a free package. The operating system doesn't matter for the content of the book, but all code was written with Visual Studio 2008 Team System Edition in Windows Vista x86. Chapters 1, 2, and 3 will give you an introduction to the basic concepts you need to understand before you can move on to the rest of the book. Chapter 4 discusses the automation model, which is an important prerequisite for many of the chapters in the book that focus on add-ins, macros, and VSPackages. Chapters 5-14 will utilize add-ins in a case study to learn about the main responsibilities of the automation model and some of the more common techniques used in VSX development. Each of the following chapters is dedicated to a specific extensibility option; they are independent of one another and you can read them in any order. It is important to read chapters 4-14 before you begin reading about the specific extensibility options. Chapter 5 contains a walk-through of the Add-in Wizard and describes its steps. Chapter 6 will show you the anatomy of add-ins and explain how to create add-ins and how they work. Chapter 7 discusses how to manipulate solutions, projects, and project items via your code to build add-ins. Chapter 8 shows you how to deal with documents and code editors in your add-ins. Chapter 9 explains how to work with programming codes and how to manipulate their elements. Chapter 10 describes some ways to work with user interface elements, Windows Forms, and controls via code in your add-ins. Chapter 11 discusses the Tools Options page and uses add-ins as the case study to show you how to create your own Tools Options pages. Chapter 12 teaches you how to debug and test your add-ins. Chapter 13 shows you how to deploy your add-ins. Chapter 14 completes the discussion about add-ins by talk about resources and localization of add-ins. Chapter 15 discusses a new feature in VS 2008: the Visual Studio Shell. Chapter 16 talks about domain-specific language tools; you will learn how to build them and see a quick overview of DSL tools. Chapter 17 discusses debugging and how to extend debugging features. Chapter 18 talks about VSPackages as a way to extend VS functionality and add something new to its existing packages. Chapter 19 teaches you what a code snippet is and how to write and manage code snippets in Visual Studio to make your coding process easier. Chapter 20 talks about VS project templates and starter kits and how to write your own project templates. Chapter 21 focuses on MSBuild and writing custom builds for Visual Studio and .NET applications. Chapter 22 discusses Visual Studio macros in detail and explains how to build a Visual Studio macro. Keyvan Nayyeri is a software architect and developer. He has a Bachelor of Science degree in applied mathematics. His main focus is on Microsoft development technologies and their related markup languages. Nayyeri is also a team leader and developer for several .NET open-source projects; this includes writing code for special purposes. He holds an MVP award for Community Server. He recently co-authored Wrox Professional Community Server (2007). This one hundred page book focuses exclusively on how you can best use the ASP.NET MVC 4 Framework to build world-class REST services using the Web API. It sets aside much of what the ASP.NET MVC Framework can do, and focuses exclusively on how the Web API can help you build web services. You will not find any help on CSS, HTML, JavaScript, or jQuery. Nor will you find any help on the Razor view engine, HTML Helpers, or model binding. If you need this information then Pro ASP.NET MVC 4 is your perfect book. ASP.NET MVC 4 and the Web API: Building a REST Service from Start to Finish helps you build cutting-edge REST services using ASP.NET MVC 4 and the Web API in more depth and detail than any other resource. ASP.NET MVC has always been a good platform on which to implement REST, but with the advent of the Web API it has now become even better. This book will show you why it's great and how to get the most from it. Author Jamie Kurtz will take you from zero to full-blown REST service hero in no time at all. And you'll even learn how to incorporate some popular open source tools along the way: little or no experience with ASP.NET or the MVC Framework is required. Ever since Visual Basic was merged into .NET, it's become the core language for creating business applications with Windows. The latest version, VB 2008, is even more useful -- and provides even more incentive for migrating from VB 6. All it lacks is a good book on how to harness its power. Programming Visual Basic 2008 fills the void. Written in a lively and engaging style by a developer who's grown up with Visual Basic, including both VB 6 and VB .NET, this hands-on guide addresses the core topics of the new VB, from basic to complex, with plenty of code examples. Programming Visual Basic 2008 also examines .NET programming from the application level with a chapter-by-chapter plan for developing, documenting, and deploying a full data-driven application. You learn, step-by-step, how to build and deploy a library management system, complete with patron, inventory, and barcode support. The book's broad range of topics include: VB language and its syntax An overview of the .NET Framework Object-oriented development in VB and .NET Generic objects, collections, and nullable types Design and management of software projects Integrating desktop features with Windows Forms Database design with SQL Server 2008 Database interface design with ADO.NET The new LINQ feature, and how to use it within VB and .NET Embedding XML within application source code Encryption and authentication in .NET Interacting with data stored in files and directories Web development using ASP.NET Deploying an application to a user's workstation And much more Programming Visual Basic 2008 is ideal for VB 6 programmers who are ready to move to .NET, as well as VB.NET programmers who wish to improve their project-focused software development skills. Programming novices and developers coming from other languages will find the book valuable because of its language instruction and project design knowledge. Once you finish the book, you will have a firm grasp of VB 2008's core concepts and language elements, and understand how to build VB projects as they were intended -- as complete, cohesive solutions. The all-new approach for experienced ASP.NET professionals! ASP.NET is Microsoft's technology for building dynamically generated web pages from database content. Originally introduced in 2002, ASP.NET has undergone many changes in multiple versions and iterations as developers have gained a decade of experience with this popular technology. With that decade of experience, this edition of the book presents a fresh, new overhauled approach. A new focus on how to build ASP.NET sites and applications relying on field-tested reliable methods Integration of "One ASP.NET" philosophy treating ASP.NET Web Forms and ASP.NET MVC as equal tools each with their proper time and place Coverage of hot new ASP.NET 4.5 additions such as the Web API, Websockets and HTML5 & CSS3 use in layout but only to the extent that the tools themselves are practical and useful for working ASP.NET developers Professional ASP.NET 4.5 in C# and VB is an essential tool for programmers who need to be productive and build reliably performing sites with the latest ASP.NET Framework and Visual Studio. This book provides a step-by-step guide for developing an ASP.NET 3.5 application using the latest features in Visual Studio 2008. The Problem Design Solution series by Wrox is unique because it describes a large case study and builds an entire solution chapter by chapter for each incremental step. This book uses a wide variety of new features in Visual Studio 2008, explains each in detail, and produces a solution that you can use as a starting point for your own applications. If you are responsible for designing or developing enterprise-wide applications, departmental applications, portals, or any line of business application, then this book is for you. Many applications have a similar set of features, and this book builds an application with some of the most common features of enterprise applications. Let's face it: Every application has the same general set of features, but implemented in a different way. A database sits in the back end and you, as the developer, are responsible for enabling users to add, update, select, and delete records. If only it were that simple, no? The real development work starts when you sit with users and try to understand the business process and why they need a new or improved system in the first place. A lot of companies have departments that use Excel and Access wizards to create small systems that eventually become a lifeline for some part of the business. Usually something bad happens because of the nature of the tool they are using. Senior-level management is called in, project managers are hired, programmers are contracted, and the Project Management Office (PMO) is called to save the world. Suddenly this loosely defined process is high priority and people want documented standard operating procedures, audit reports, more productivity, less people, and of course a system that can do it all, which is where you come in. When you think about it, it's a pretty daunting task. You're expected to become an expert in someone else's business process, flaws and all, and create a system that the company will rely on as the backbone for their existence. OK, maybe I'm exaggerating just a little bit, but when you go looking for that raise you might want to phrase it that way. This book will give you the tools necessary to build a framework that can be extended to create a solution to solve your company's problems. The design pattern uses the normal three layers, the user interface (UI), the business logic layer (BLL), and the data access layer (DAL), but also builds the classes in each layer that encapsulate common business rules such as role-based security, workflow, reporting, dynamic menus, data entry, dynamic querying, notifications, exception handling, and auditing. As the book guides you through the complete solution, each business requirement is thoroughly examined and some of the latest enhancements in ASP.NET 3.5 and Visual Studio 2008 are used to implement them in a reusable framework. Enterprise applications are typically complex, and the teams that build enterprise applications come in all shapes and sizes. Some of the roles include a project sponsor, a project manager, business analysts, an architect, UI developers, middle-tier developers, database developers, and, if you're really lucky, testers. Just a side note: Users are not testers. If you ever have the pleasure of working with professional testers, you'll realize how important they are in the process, and how they truly are "quality" assurance engineers. Unfortunately, a lot of companies aren't willing to invest in professional testers, so the users and/or developers end up assuming that role. This book is mainly focused on the architect and developers, but testers may find it valuable as well to help them understand the plumbing that goes into developing and architecting an enterprise application. This book is for the intermediate to senior level developer or system architect. It would be helpful if you have experience with Visual Studio, the .NET Framework, ASP.NET, and C# because that is what the samples are written in, but the design pattern could be used in any language. The book is focused on enterprise applications, but the pattern could be used for any type of application that has a web front end and connects to a database. The application framework built in this book provides a foundation that can be extended to meet the specific business needs of your organization. The sample application in this book is built using Visual Studio 2008, ASP.NET 3.5, C#, and SQL Server 2005. Each chapter goes into great detail, with plenty of code samples, and uses some of the new features in Visual Studio 2008 and the language enhancements in the .NET Framework 3.5. The solution includes examples for technologies such as LINQ to SQL, master pages, custom controls, GridViews, business objects, data objects, and Crystal Reports. Some of the language enhancements discussed include LINQ, extension methods, partial methods, automatic properties, anonymous types, lambda expressions, and object initializers. Of course, I realize that the code is what most developers are interested in, and each chapter provides numerous examples. The Problem Design Solution series is just that. Each chapter has three sections with a description of the problem to be addressed, the design considerations for choosing a solution for the problem, and the solution that ultimately addresses the problem. The solution includes the bulk of the code. Each chapter builds upon the previous chapter, and it is recommended that you read them in order. The base classes that are described in the first few chapters are critical to an understanding of the rest of the book. Later chapters build upon the base classes and extend their functionality in all three layers of the application. Develop, debug, and deploy business solutions for SharePoint applications using Visual Studio 2010 with this book and ebook. The ASP.NET MVC Framework has always been a good platform on which to implement REST-based services, but the introduction of the ASP.NET Web API Framework raised the bar to a whole new level. Now in release version 2.1, the Web API Framework has evolved into a powerful and refreshingly usable platform. This concise book provides technical background and guidance that will enable you to best use the ASP.NET Web API 2 Framework to build world-class REST services. New content in this edition includes: New capabilities in Web API 2 (currently version 2.1). Support for partial updates, or PATCH. API versioning. Support for legacy SOAP-based operations. How to handle non-resource APIs using REST How to best expose relationships between resources JSON Web Tokens, CORS, CSRF Get ready for authors Jamie Kurtz and Brian Wortman to take you from zero to REST service hero in no time at all. No prior experience with ASP.NET Web API is required; all Web API-related concepts are introduced from basic principles and developed to the point where you can use them in a production system. A good working knowledge of C# and the .NET Framework are the only prerequisites to best benefit from this book. This is an introduction to programming using Microsoft's Visual Basic.NET 2010, intended for novice programmers with little or no programming experience or no experience with Visual Basic. The text emphasizes programming logic and good programming techniques with generous explanations of programming concepts written from a non-technical point of view. It stresses input, processing, and output and sequence, selection, and repetition in code development. File I/O and arrays are included. Later chapters introduce objects, event programming, and databases. By taking a slow and steady approach to programming ideas, this book builds new concepts from what the reader has already learned. VB tips and quips inject both humor and insight. The book includes numerous programming examples and exercises, case studies, tutorials, and 'fixing a program' sections for an in-depth look at programming problems and tools. Quizzes and review questions throughout each chapter get students to think about the materials and how to use them. Each chapter has a summary and glossary for extra review. The accompanying website, [www.cambridge.org/us/McKeown](http://www.cambridge.org/us/McKeown), has code downloads, I/O, and database files from small, simple files to large files with thousands of records, flowcharts, deskchecks and audits to aid with program design, coding, and debugging; PowerPoint files for every chapter; and hundreds of ideas for programs and projects. Visual Basic 2008 Black Book Is The Most Comprehensive Book That You Will Find On Visual Basic.Net. It Contains Useful Material On All The Concepts Of Visual Basic 2008, And At The Same Time, Teaches You How To Implement These Concepts Programmatically By Providing Appropriate Examples Along-With Detailed Explanations. This Edition Of The Book Particularly Deals With Some New And Advanced Topics: Such As Wpf, Wcf, Wf, Asp.Net, Ajax, Silverlight, And Linq. This Unique Book On Visual Basic 2008 Has Extensive Coverage Of The Language; No Doubt, Every Aspect Of The Book Is Worth Its Price. Part I - .Net Framework 3.5 And Visual Studio 2008 Chapter 1: Getting Started With .Net Framework 3.5 Chapter 2: Introducing Visual Studio 2008 Part Ii - Visual Basic Programming Language And Oops Chapter 3: Introducing Visual Basic 2008 Chapter 4: Flow Control And Exception Handling In Visual Basic 2008 Chapter 5: Object-Oriented Programming In Visual Basic 2008 Part Iii - Windows Forms And Wpf Chapter 6: Windows Forms In Visual Basic 2008 Chapter 7: Windows Forms Controls - I Chapter 8: Windows Forms Controls- Ii Chapter 9: Windows Forms Controls - Iii Chapter 10: Windows Forms Controls - Iv Chapter 11: Windows Forms Controls - V Chapter 12: Introducing Windows Presentation Foundation Chapter 13: Working With Wpf 3.5 Controls, Resources, Styles, Templates, And Commands Chapter 14: Using Graphics And Multimedia In Windows Forms And Wpf Part Iv - Asp.Net 3.5 Chapter 15: Introducing Asp.Net 3.5 And Web Forms Chapter 16: Standard Web Server Controls Chapter 17: Navigation Controls In Asp.Net 3.5 Chapter 18: Login And Web Parts Controls In Asp.Net 3.5 Chapter 19: Enhancing Web Applications With Silverlight Part V - Services And Deployment Chapter 20: Asp.Net 3.5 Web Services Chapter 21: Introducing Windows Communication Foundation Chapter 22: Deploying Windows And Web Applications Part Vi - Ado.Net And Linq Chapter 23: Data Access With Ado.Net Chapter 24: Data Binding In Windows Forms And Wpf Applications Chapter 25: Data Binding In Asp.Net Applications Chapter 26: Working With Linq Part Vii - Advanced Topics Chapter 27: Working With Windows Workflow Foundation Chapter 28: Threading In Visual Basic 2008 Chapter 29: Collections And Generics Chapter 30: Working With Xml And .Net Chapter 31: The My Object Chapter 32: .Net Assemblies Chapter 33: Developing Windows Mobile Applications Chapter 34: Security And Cryptography In .Net Chapter 35: .Net Remoting In Visual Basic 2008 Chapter 36: Human Resources Management System Web Parts are reusable components that extract data from

existing Microsoft or non-Microsoft applications for use in ASP.NET Web pages; they can also be used to build user controls. Presents developers with an understanding of how Web Parts work and how they can be developed. Examines how to secure and integrate Web Parts into other Windows systems (SQL Server, Office, ASP.NET, Content Manager). The author placed itself from the point of view of the developer which must be quickly productive and anticipate changes without having to reinvent the wheel. More than half the book is dedicated to the 2.0 version of .NET and covers: The .NET platform, The C#2 language and The .NET Framework. With several reminders to fundamental, it is the perfect book for the student, the beginner or even the seasoned developer. An accessible guide for beginner-to-intermediate programmers to concepts, real-world applications, and latest features of C# 11 and .NET 7, with hands-on exercises using Visual Studio 2022 and Visual Studio Code. Purchase of the print or Kindle book includes a free eBook in PDF format. Key Features Explore the newest additions to C# 11, the .NET 7 class libraries, and Entity Framework Core 7. Create professional websites and services with ASP.NET Core 7 and Blazor. Build your confidence with step-by-step code examples and tips for best practices. Book Description Extensively revised to accommodate the latest features that come with C# 11 and .NET 7, this latest edition of our guide will get you coding in C# with confidence. You'll learn object-oriented programming, writing, testing, and debugging functions, implementing interfaces, and inheriting classes. Next, you'll take on .NET APIs for performing tasks like managing and querying data, working with the filesystem, and serialization. As you progress, you'll also explore examples of cross-platform projects you can build and deploy, such as websites and services using ASP.NET Core. Instead of distracting you with unnecessary graphical user interface code, the first eleven chapters will teach you about C# language constructs and many of the .NET libraries through simple console applications. In later chapters, having mastered the basics, you'll then build websites, web services, and browser apps using ASP.NET Core, the Model-View-Controller (MVC) pattern, and Blazor. C# 11 and .NET 7 - Modern Cross-Platform Development Fundamentals will give you a solid foundation to start building apps and services with confidence. By the end of this book, you'll be able to create rich web experiences and have a solid grasp of object-oriented programming that you can build upon. What you will learn Build rich web experiences using Blazor, Razor Pages, the Model-View-Controller (MVC) pattern, and other features of ASP.NET Core. Build your own types with object-oriented programming. Write, test, and debug functions. Query and manipulate data using LINQ. Integrate and update databases in your apps using Entity Framework Core models. Build and consume powerful services using the latest technologies, including Web API and Minimal API. For .NET 6 developers: C# 11 can be used with .NET 6, including features like raw string literals. EF Core 7 targets .NET 6, so you can benefit from its new features like ExecuteUpdate and ExecuteDelete for more efficient data modifications. Who this book is for This book is primarily for beginners, but intermediate-level C# and .NET programmers who have worked with C# in the past and want to catch up with the changes made in the past few years will also find plenty of useful information in it. Prior exposure to C# or .NET is not a prerequisite, but you should have a general understanding of programming before you jump in. If you already have some C# and .NET skills and want to focus on developing apps, we recommend that you pick up Mark's other .NET book, Apps and Services with .NET 7, instead. Use Visual Studio Code to write and debug code quickly and efficiently on any platform, for any device, using any programming language, and on the operating system of your choice. Visual Studio Code is an open source and cross-platform development tool that focuses on code editing across a variety of development scenarios, including web, mobile, and cloud development. Visual Studio Code Distilled teaches you how to be immediately productive with Visual Studio Code, from the basics to some of the more complex topics. You will learn how to work on individual code files, complete projects, and come away with an understanding of advanced code-editing features that will help you focus on productivity, and source code collaboration with Git. What You'll Learn Comprehend Visual Studio Code in a way that is not just theory or a list of features, but an approach driven by developer tasks and needs. Understand integrated support for team collaboration with Git for executing and debugging code, and the many ways you can extend and customize VS Code. Debug code on multiple platforms though real-world guidance, such as working under corporate networks. Expand your coding intelligence from web to mobile to the cloud, and even artificial intelligence. Acquire valuable tips, tricks, and suggestions from hard-earned, real-world experience to be more productive. Who This Book Is For All developers (including JavaScript, Java, NodeJS), not just those with a Microsoft background, who will benefit from learning and using VS code as a cross-platform and cross-language tool. Learn C++ from scratch and get started building your very own games. About This Book This book offers a fun way to learn modern C++ programming while building exciting 2D games. This beginner-friendly guide offers a fast-paced but engaging approach to game development. Dive headfirst into building a wide variety of desktop games that gradually increase in complexity. It is packed with many suggestions to expand your finished games that will make you think critically, technically, and creatively. Who This Book Is For This book is perfect for you if any of the following describes you: You have no C++ programming knowledge whatsoever or need a beginner level refresher course, if you want to learn to build games or just use games as an engaging way to learn C++, if you have aspirations to publish a game one day, perhaps on Steam, or if you just want to have loads of fun and impress friends with your creations. What You Will Learn Get to know C++ from scratch while simultaneously learning game building. Learn the basics of C++, such as variables, loops, and functions to animate game objects, respond to collisions, keep score, play sound effects, and build your first playable game. Use more advanced C++ topics such as classes, inheritance, and references to spawn and control thousands of enemies, shoot with a rapid fire machine gun, and realize random scrolling game-worlds. Stretch your C++ knowledge beyond the beginner level and use concepts such as pointers, references, and the Standard Template Library to add features like split-screen coop, immersive directional sound, and custom levels loaded from level-design files. Get ready to go and build your own unique games! In Detail This book is all about offering you a fun introduction to the world of game programming, C++, and the OpenGL-powered SFML using three fun, fully-playable games. These games are an addictive frantic two-button tapper, a multi-level zombie survival shooter, and a split-screen multiplayer puzzle-platformer. We will start with the very basics of programming, such as variables, loops, and conditions and you will become more skillful with each game as you move through the key C++ topics, such as OOP (Object-Oriented Programming), C++ pointers, and an introduction to the Standard Template Library. While building these games, you will also learn exciting game programming concepts like particle effects, directional sound (spatialization), OpenGL programmable Shaders, spawning thousands of objects, and more. Style and approach This book offers a fun, example-driven approach to learning game development and C++. In addition to explaining game development techniques in an engaging style, the games are built in a way that introduces the key C++ topics in a practical and not theory-based way, with multiple runnable/playable stages in each chapter. A unique book-and-DVD package from preeminent programming instructor Rod Stephens. Visual C# has become a leading programming language, resulting in greater career opportunities for Visual C# programmers. This Wrox guide literally shows novice programmers how to program in C# with Microsoft Visual Studio, using both written and visual instruction. Easy-to-follow lessons reinforced with step-by-step instructions, screencasts, and supplemental exercises make it easy to master Visual C# programming regardless of your learning style. Each lesson begins with a discussion of a concept or technique and proceeds through step-by-step directions for using the technique. Visual C# has surpassed Visual Basic as the most popular programming language. Coverage includes: Getting Started with the Visual Studio IDE. Creating Controls. Making Controls Arrange Themselves. Handling Events. Making Menus. Making Tool Strips and Status Strips. Using RichTextBoxes. Using Standard Dialogs. Creating and Displaying New Forms. Building Custom Dialogs. Using Variables and Performing Calculations. Debugging Code. Understanding Scope. Working with Strings. Working with Dates and Times. Using Arrays and Collections. Using Enumerations and Structures. Making Choices. Repeating Program Steps. Handling Errors. Preventing Bugs. Defining Classes. Initializing Objects. Fine-Tuning Classes. Overloading Operators. Using Interfaces. Making Generic Classes. Reading and Writing Files. Using File System Classes. Printing Using the Clipboard. Providing Drag and Drop. Localizing Programs. Programming Databases. LINQ to Objects. LINQ to SQL. Drawing with GDI+. Making WPF Applications. Printing with WPF. Note: As part of the print version of this title, video lessons are included on DVD. For e-book versions, video lessons can be accessed at wrox.com using a link provided in the interior of the e-book. Through the exercises in this book, you will learn how to use C# with Visual Studio .NET 2005, SQL Server 2005, and LLBLGen Pro, a leading O/R Mapper, to rapidly develop database-driven applications. You'll gain an understanding of the benefits of using these technologies and see the complete process from start to finish, including scanning the database schema, generating code, adding business logic, and building the user interface. We'll also cover validation, transactions, performance tuning, multi-threading, and ClickOnce deployment. While there are books, websites, and documentation that cover all of these technologies individually, this book will demonstrate how they can be used together as a rapid and robust solution. A detailed handbook for experienced developers explains how to get the most out of Microsoft's Visual Studio .NET, offering helpful guidelines on how to use its integrated development environment, start-up templates, and other features and tools to create a variety of applications, including Web services. Original. (Advanced) The ultimate developers' guide to Visual Studio 2012. This expert Wrox guide is what you need to get up and running quickly on Visual Studio 2012. Written by a Microsoft Visual C# MVP, it guides you through the integrated development environment (IDE), showing you how to maximize all new tools and improvements. Offers programmers a fast way to IDE-centric programming success. Demonstrates new IDE features, including the new Metro style app project templates and Windows 8 app store features. Explains each feature, then illustrates the context in which it will help you solve problems. Covers timely and essential topics related to rich client app development, web applications, application services, file configuration, debugging and testing, and more. Helps advanced users customize and extend Visual Studio through the Automation Model, writing macros, working with the Managed Extensibility Framework (MEF), and more. Provides ample detail for programmers who are new to Visual Studio 2012, as well as for experienced programmers exploring the advanced capabilities of the IDE. Professional Visual Studio 2012 uses a unique, IDE-centric approach to help you get up and running quickly on this exciting new release. In-depth coverage of the major Visual Studio 2015 revamp. Professional Visual Studio 2015 is the leading pro's guide to new and upgraded features of Microsoft Visual Studio. With a unique IDE-centric approach and deep dive into the software's many nooks and crannies, this book will bring you up to speed quickly on everything Visual Studio 2015 has to offer. Whether you're new to Visual Studio or just upgrading, you'll appreciate in-depth, professional explanation of updates, features, and support. Visual Studio 2015 is packed with improvements that increase productivity, and this book walks you through each one in succession to help you smooth your workflow and get more accomplished. From customization and the interface to code snippets and debugging, the Visual Studio upgrade expands your options — and this book is your fast-track guide to getting on board quickly. The Visual Studios 2015 release fixes a number of issues that deterred many professionals from adopting VS 2013. Old products have been retooled, and new features are aimed at productivity enhancement and fixes to UI. Fully aligned with VS 2015, this guide walks you through the changes and helps you incorporate helpful new features into the way you work. Discover new options for themes, displays, and settings. Learn the new workflow and shortcuts to ASP.NET code. Master improved debugging and unit testing support capabilities. Exploit changes to Windows STORE apps, phone apps, Azure, and SharePoint. A complete reference and tutorial demonstrates the best tools and features for a task in both the Enterprise and Professional versions of Visual Studio 97. Original. (All Users) Complete coverage of all key .NET 4 and Visual Studio 2010 languages and technologies. .NET 4 is Microsoft's latest version of their core programming platform, and Visual Studio 2010 is the toolset that helps write .NET 4 applications. This comprehensive resource offers one-stop shopping for all you need to know to get productive with .NET 4. Experienced author and .NET guru Mitchel Sellers reviews all the important new features of .NET 4, including .NET charting and ASP.NET charting, ASP.NET dynamic data and jQuery, and the addition of F# as a supported package language. The expansive coverage is divided into six distinctive parts for easy navigation, and addresses: Visual Studio 2010, .NET 4, ASP.NET, the C# language, the VB.NET language, and the new F# language. A practical approach and complete examples round out this much-needed reference. Focuses on the new and important features of the latest version Microsoft's core programming platform—.NET 4—as well as Visual Studio 2010, which allows you to write .NET 4 applications. Provides comprehensive coverage divided into six parts: Visual Studio 2010, .NET 4, ASP.NET, the C# language, the VB.NET language, and the new F# language. Discusses Visual Studio snippets and templates, .NET charting components, the .NET framework and WPF, LINQ, and the Entity framework. Explores various aspects of Visual Basic 2010, such as multi-line lambdas, auto-implemented properties, nullable optional parameters, and more. This investigative look at .NET 4 and Visual Studio 2010 will help you identify and isolate key elements that can benefit you immediately. Eight minibooks cover ASP.NET basics, Web controls, using HTML and ASP, C#, Visual Basic, database programming, using the .NET Framework, and advanced ASP.NET 2 (including themes, custom server controls, and Web parts). The ideal resource for Web programming newcomers as well as the 1.5 million existing ASP developers who want a complete ready-reference that covers the new ASP.NET 2 updates. More than double the size of ASP.NET 2 For Dummies (0-7645-7907-X), the latest edition of the bestselling ASP beginner book that boasts combined sales of more than 100,000 copies across all editions. Written by veteran Dummies author Doug Lowe, who is renowned for his ability to explain complex topics in plain English. Thorough coverage of development in SharePoint 2013. A team of well-known Microsoft MVPs joins forces in this fully updated resource, providing you with in-depth coverage of development tools in the latest iteration of the immensely popular SharePoint. From building solutions to building custom workflow and content management applications, this book shares field-tested best practices on all aspect of SharePoint 2013 development. Offers a thorough look at Windows Azure and SharePoint 2013. Includes new chapters on Application Life Cycle Management, developing apps in SharePoint, and building PerformancePoint Dashboards in SharePoint. Professional SharePoint 2013 Development is an essential SharePoint developer title. \*Will significantly increase developer and manager effectiveness using this complex technology \*Authors convey proven track record with the technology \*This is among the first (if not the first) VSTS book on the market. Beginning SharePoint 2013 Development eBook and SharePoint-videos.com Bundle. VB Programmers: Get in Step with .NET. With the introduction of Visual Basic .NET, VB transcends its traditional second-class status to become a full-fledged citizen of the object-oriented programming, letting you access the full power of the Windows platform for the first time. Written by the author of the best-selling Mastering Visual Basic 6 this all-new edition is the resource you need to make a successful transition to .NET. Comprising in-depth explanations, practical examples, and handy reference information, its coverage includes: Mastering the new Windows Forms Designer and controls. Building dynamic forms. Using powerful Framework classes such as ArrayLists and HashTables. Persisting objects to disk files. Handling graphics and printing. Achieving robustness via structured exception handling and debugging. Developing your own classes and extending existing ones via inheritance. Building custom Windows controls. Building menus and list controls with custom-drawn items. Using ADO.NET to build disconnected, distributed applications. Using SQL queries and stored procedures with ADO.NET. Facilitating database programming with the visual database tools. Building web applications with ASP.NET and the rich web controls. Designing web applications to access databases. Using the DataGrid and DataList web controls. Building XML web services to use with Windows and web applications. Special topics like the Multiple Document Interface and powerful recursive programming techniques. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

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